

# FORMALIZING CARLESON’S THEOREM IN LEAN

AUTHORS

ABSTRACT. We present the formalization of Carleson’s theorem in the proof assistant *Lean*. This paper describes the mathematical content, organization of the project, the blueprint, and the main design decisions behind the formalization. It is the result of a large collaborative effort, written and developed in public.

## CONTENTS

1. Introduction	1
1.1. Brief history of Carleson’s theorem and significance	1
1.2. Overview of the formalization project	1
1.3. Related work	2
2. The Metric Space Carleson theorem	2
2.1. Mathematical background	2
2.2. Statement of the main results	2
3. Project organization	2
4. Working with a blueprint	2
4.1. The blueprint writing process	2
4.2. Changes and refinements	2
4.3. Dealing with mistakes	3
4.4. Lessons learned	3
5. Design decisions	3
5.1. Treatment of constants	3
5.2. The <code>ProofData</code> pattern	3
5.3. Working with real numbers	3
5.4. Use of <code>ENorm</code>	3
5.5. Working with $L^p$ functions	3
5.6. The <code>BoundedCompactSupport</code> structure	3
5.7. Common pitfalls	3
6. Conclusion	3
References	3

## 1. INTRODUCTION

1.1. **Brief history of Carleson’s theorem and significance.**

1.2. **Overview of the formalization project.**

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### 1.3. Related work.

- Other large-scale formalizations in Lean.
- Other harmonic analysis formalizations.

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## 2. THE METRIC SPACE CARLESON THEOREM

### 2.1. Mathematical background.

- Prerequisites: Fourier series, Real interpolation, Hardy–Littlewood maximal function, doubling measures (`IsDoubling`), `WeakType`, `wnorm`.

### 2.2. Statement of the main results.

- Statement of Theorem 1.0.2.
- Main propositions in Chapter 2.

## 3. PROJECT ORGANIZATION

- Project structure and division of tasks.
- Floris responsible for lemma statements (pros and cons).
- Interaction with harmonic analysis group.
- Contributors and roles.
- ToMathlib directory and contribution standards.
- Communication channels: Zulip, GitHub, Blueprint.

## 4. WORKING WITH A BLUEPRINT

### 4.1. The blueprint writing process.

- Blueprint writing process and finitary arguments.

### 4.2. Changes and refinements.

- $I \leq J$  vs.  $I \subset J$ .
- Real interpolation theorem.
- Hardy–Littlewood maximal function for finite vs. countable balls.
- Just one top cube.
- Constant tweaking.

#### 4.3. Dealing with mistakes.

- Lemma 11.1.6.
- Lemma 6.3.3/4.
- Hölder cancellation (radius  $R \rightarrow 2R$ ).
- Lemma 6.2.3: additional hypothesis.

#### 4.4. Lessons learned.

- Impact of blueprint choices on errors.
- Lack of definition environments  $\Rightarrow$  absence from dependency graph.

### 5. DESIGN DECISIONS

#### 5.1. Treatment of constants.

#### 5.2. The `ProofData` pattern.

#### 5.3. Working with real numbers.

- `Real` vs. `NNReal` vs. `ENNReal`:
  - Tactic support issues (`norm_num`, `field_simp`, `ring`).

#### 5.4. Use of `ENorm`.

#### 5.5. Working with $L^p$ functions.

- Working with `MemLp`, not functions on `Lp`.

#### 5.6. The `BoundedCompactSupport` structure.

- `BoundedCompactSupport` and packaging conditions.
- Ongoing experiments with `fun_prop`. TODO: consider whether this should be a separate subsection.

#### 5.7. Common pitfalls.

- Using `Real`.
- `Set.indicator` vs. `Measure.restrict`.
- `Finsets` vs. `Sets` in a `Fintype`.

### 6. CONCLUSION

- Project statistics (e.g. size of `ToMathlib` and total project).
- Summary of lessons learned:
  - Refer to general results early on.
  - Generalize during blueprint writing.

### REFERENCES